



Ethan Uong

PROGRAMMER

Profile

Passionate programmer with a keen interest in crafting immersive gaming experiences and a knack for swiftly mastering new techniques. Proficient in programming languages such as C# and C++, with hands-on experience in popular game engines like Unity and UE4. Additionally, I have a solid grasp of web development fundamentals, including HTML5, CSS, and basic JavaScript for building engaging websites. My enriching two-year journey at TheGameAssembly has not only equipped me with robust problem-solving skills but has also fostered a genuine eagerness to continually enhance my abilities. Eager to leverage this expertise to tackle challenges and contribute effectively to game development projects.

Employment History

Cashier / Waiter, Linne & Basilika, Kungsback

FEBRUARY 2022 – MAY 2022

Worked to ensure high-quality service and addressed any customer issues that arose.

Kitchen Assistant, A&M Sushi, Ängelholm

NOVEMBER 2021 – JANUARY 2022

Sushi kitchen Assistant

Intern, Malmö Stad, Malmö

SEPTEMBER 2021 – NOVEMBER 2021

Intern for the Geodata Unit. Working as a web designer. Handling 3D modeling of Malmö city.

Shop Assistant, Lloyds Apotek, Malmö

JULY 2018 – AUGUST 2018

Scanning products, placing products in the correct location on shelves, receiving product deliveries.

Kitchen Assistant, Annebergsgården, Malmö

JULY 2017 – AUGUST 2017

Salad preparation, table service, dishwashing.

Assistant, MUKFF, Malmö

JUNE 2016 – JULY 2016

Responsible for monitoring camera equipment and other equipment for film recording.

Education

Middle School, Oxievång Skolan, Malmö

NOVEMBER 2015 – JUNE 2017

Language Introduction, Pauli Skolan, Malmö City

OCTOBER 2017 – JUNE 2018

Extra Swedish studies

High School Diploma, NTI Malmö Gymnasiet, Malmö City

Details

Malmö, 21368

Sweden

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DRIVING LICENSE

B - driving license

Links

[LinkedIn](#)

Skills

C++

C#

HTML5

CSS

JS

UE4

Unity

Adobe Photoshop

Waiter

Cashier

Kitchen Assistant

Languages

English

Swedish

Vietnamese

Hobbies

Watching Linus Tech Tips

Learning how to cook

Learning guitar

AUGUST 2018 – JUNE 2021

INFORMATION TECHNOLOGY - Specialization: SOFTWARE

Study C# and Unity, computer technology, interface design, multimedia, ...

Game programmer, The Game Assembly, Malmö

AUGUST 2022 – JUNE 2024

Studied game programming patterns, graphic programming, and utilized hands-on tools to aid in debugging and optimizing programs.

During my two-year tenure, I also collaborated on eight game projects with fellow students, functioning as a small studio.

References

Milo Brefelt from Cargobike of Sweden

brefeltem@gmail.com | 0721517142

Deniz Nalbantov from Best Transport

denizking.p02@gmail.com | 0707323732

Thaison Nguyen from Linnea & Basilika

0793343392